

Luke Kelly

Resolute Protector

Electric Guitar Quartet

I - Arrival & Exploration

II - Conflict

III - The Rival & The Hunt

IV - Unity

Resolute Protector

Performance Suggestions

Guitar Patches

Below are some suggested amp and effects settings for each of the musical scenes and transitions. However, please feel free to experiment with or alter these suggestions to suit the equipment available to you or any musical ideas you have.

Arrival & Exploration

Guitar 1 – Lead + Delay + Reverb.

Guitar 2 – Clean + Compression + Modulation + Delay + Reverb (Shimmer).

Guitar 3 – Marshall Type Break Up + Flanger + Reverb.

Guitar 4 – Modern Distortion (Low Gain Setting) + Reverb.

Bars 77 – 80 & 109 – 124

All Guitars – Clean + Compression + Modulation + Delay + Reverb (Shimmer).

Conflict

All Guitars – Vox style chimey overdrive sound with enough clarity to hear the chord voicings.

Boost + Delay + Reverb for Lead lines.

The Rival & The Hunt

All Guitars – Edge of Break Up + Ambient Effects

Section A – Slight increase in overdrive + reduce the mix level of effects.

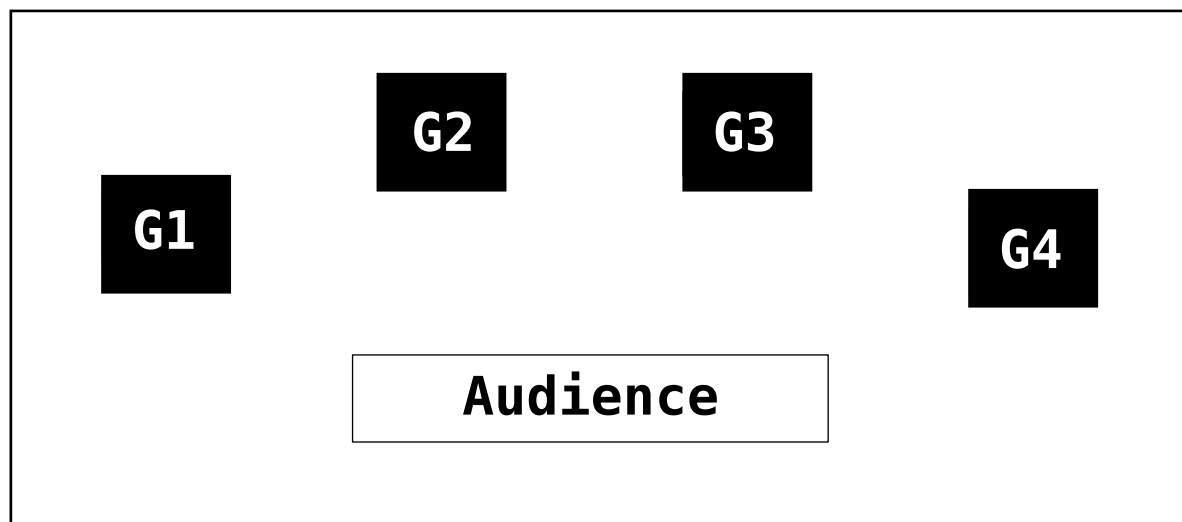
Section B – Another slight increase in overdrive + reduce the mix level of effects.

Triplet Figure – Add a tube screamer type boost pedal.

Unity

All Guitars – Clean, Ambient Effects.

Quartet Layout



Arrival & Exploration

♩ = 96

Electric Guitar 1

Electric Guitar 2

Electric Guitar 3

Electric Guitar 4

mf P.M.-----| *sim.*

5

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

Dm G C

D⁵ D⁵/E G⁵ G⁵/F[#] C⁵/E C⁵/D C⁵/E C⁵/G

9 Dm G C

E. Gtr.

E. Gtr. *mf*

E. Gtr.

E. Gtr. D⁵ D⁵/E G⁵ G⁵/F[#] C⁵/E C⁵/D C⁵/E C⁵/G

13 Dm G C

E. Gtr. *f* SOLO : E_m PENTATONIC

E. Gtr.

E. Gtr.

E. Gtr. D⁵ D⁵/E G⁵ G⁵/F[#] C⁵/E C⁵/D C⁵/E C⁵/G

6

A

17 Dm⁷ G⁷ Cmaj⁷

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

21 Cm⁷ F⁷ B^bmaj⁷

E. Gtr.

E. Gtr.

E. Gtr.

E. Gtr.

Chord progression: Bbm⁷ Eb⁷ Abmaj⁷ Fm⁷ 7

8va⁻

mf

Chord progression: Dm⁷ Eb⁷ Abmaj⁷ G⁷

(8)

f